WOODLAND PARK ENHANCEMENT MASTER PLAN:



PROPOSED ZONES AND FUNCTIONS:

- Flexible Open Space:
 Open grassed area for casual community recreation.
- Viewing Area: Creation of natural, informal tiered seating using existing topography. Emphasis on maintaining view to distant Dandenong Ranges.
- Re-vegetation
 Opportunity to re-vegetate the upper reserve with native species and reintegrate local ecologies through-out the site.
- Buffer Planting:
 Dense planting areas with trees and shrubs to screen adjacent resident's properties, but not obstruct existing resident's views.
- Nature Play:
 Natural elements (planting, logs rocks etc) underneath existing trees for sensory play opportunities.
- 6 Picnic Zone:
 Area with formal and informal furniture to allow for a range of social and gathering activities.
- 7 Wheel Play Zone: Junior track to support roll play (bike, scooter, skate etc)
- 8 Games Area: Hardstand area with linemarkings for multiple balls sports.
- 9 Structured Play: Combined play elements to support inclusive structured play for all.
- Area to be constructed to capture and direct environmental water flows, and vegetated to support biodiversity. Also interwoven with steppers for informal play and education.
- Calm Zones:
 Places that promote low sensory engagement, calmness and relaxation. These zones to be designed to encourage safe places to have non-structured, casual conservations.
- Loop Trail:
 Extended existing path network to promote connection throughout the reserve and encourage physical activity. Trail network to support engagement with the natural environment.
- (13) Car Parking: Opportunities for additional car parking spaces.
- Upgraded Wayfinding:
 Additional wayfinding and
 signage at pivotal entrance and
 access points.
- Interpretative Signage and Art:

 Elements that create narrative to connect users to place, expression of theme and

education.

Possible Future Public Toilet Location:
Possible future location for a public toilet in close proximity to the play space and picnic